

Game catalogue

Package: FUNCODING II

funtronic

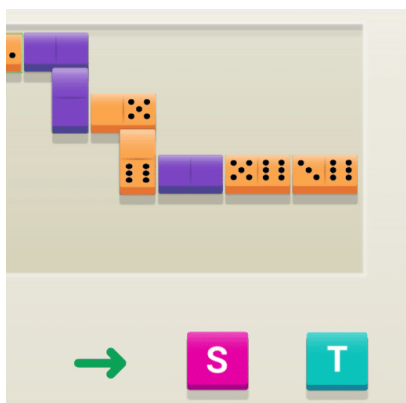
AHEAD OF TIME

Chessboards



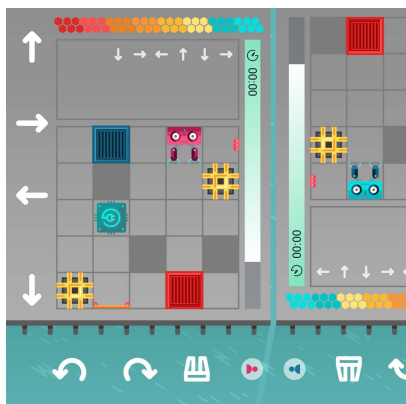
Become a Chess Master and check your abilities of logical thinking! Are you able to recognise chess figures? A 3-level game of mathematical-logical theme (chess, logical and strategy games, algorithms). The game bases on the visual-motion-spatial coordination and computation thinking. It allows for the chess learning, strategy development, addressing learning by writing chess notation and perception of algorithms. It is an introduction to programming without using a PC by means of fun and movement. The game is included in a "Primary School 1-3" set.

Domino



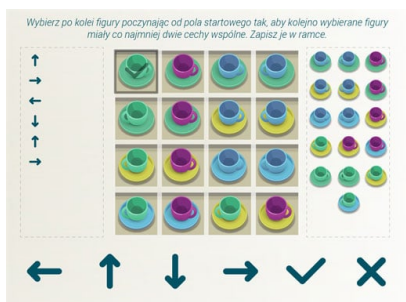
Can you play Domino? Search for mistakes in patterns - who knows, perhaps you will become a geneticist? A 3-level game of mathematical-logical theme (colours, directions, patterns). The game bases on the visual-motion-spatial coordination and computation thinking. It allows for the recognition of figures and shapes, the search of mistakes, making chains and sequences. It is an introduction to programming without using a PC by means of fun and movement. The game is included in a "Primary School 1-3" set.

Seaport



Cargo loading in the sea port is not an easy task at all. Check out yourselves as a group logistician servicing robots-transporters! Will you manage? A 3-level game of mathematical-logical theme (seaport, robot, programming, logistics). The game is based on developing logical and spatial thinking with regard to a team work and computation thinking. It allows teamwork skills development using technology, programming and robot control. It is an introduction to programming without using a PC by means of fun and movement. The game is included in a "Primary School 1-3" set.

Encoding-decoding



Be like an Eagle Eye – search for similarities and differences! A 3-level game of mathematical-logical theme (programming, logistics). The game is based on developing logical and spatial thinking with regard to a team work and computation thinking. It is an introduction to programming without using a PC by means of fun and movement. The game is included in a "Primary School 1-3" set.